



# Understanding Change

Where do we look at?

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# Background

*which change operations (and sequences) are applied?*

- Many changes
  - Which ones are relevant?
- Relevant changes
  - Changes to remove design problems
  - Changes that influence the evolution
  - Refactorings



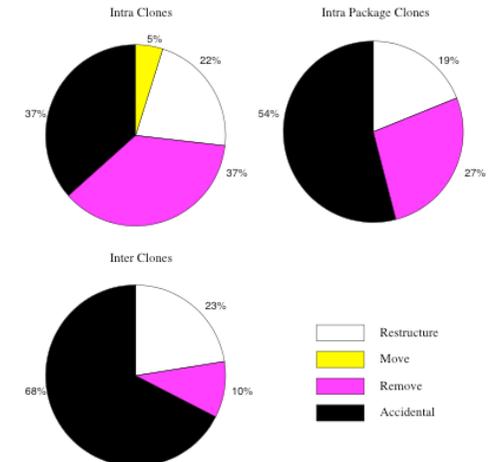
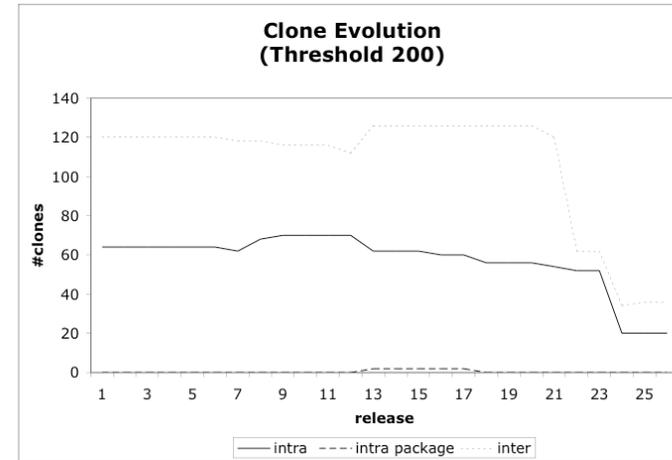
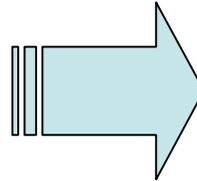
# Approaches

- Problem-up
  - Focus a change when it removes a problem
- Evolution-up
  - Focus a change when its evolution changes
- Rationale-up
  - Focus a change when the developer tags it



# Problem-up

	R1	R2	R3	R4	R5	R6
CookieTools.java	0 1 0	0 1 0	0 1 0	0 0 0	0 0 0	0 0 0
Ajp12ConnectionHandler.java	2 0 0	2 0 0	2 0 0	2 0 0	2 0 0	2 0 0
IncludeGenerator.java	0 1 0	0 1 0	0 1 0	0 0 0	0 0 0	0 1 0
EmbeddedServletOptions.java	2 0 0	2 0 0	2 0 0	2 0 0	2 0 0	2 0 0
FileRealmTool.java	4 0 0	4 0 0	4 0 0	0 0 0	0 0 0	0 0 0
SimpleTcpEndpoint.java	0 1 0	0 1 0	0 1 0	0 0 0	0 0 0	0 0 0
DefaultServlet.java	0 1 0	0 1 0	0 1 0	0 0 0	0 0 0	0 0 0
WarFileServlet.java	0 1 0	0 1 0	0 1 0	0 0 0	0 0 0	0 0 0
ForwardGenerator.java	0 1 0	0 1 0	0 1 0	0 0 0	0 0 0	0 1 0
Parser.java	2 0 0	2 0 0	2 0 0	2 0 0	2 0 0	2 0 0
PoolTcpEndpoint.java	0 1 0	0 1 0	0 1 0	0 0 0	0 0 0	0 0 0
CookieUtils.java	0 1 0	0 1 0	0 1 0	0 0 0	0 0 0	0 0 0
TagLibraryInfoImpl.java	4 0 0	4 0 0	4 0 0	4 0 0	4 0 0	4 0 0
WebDescriptorFactoryImpl.java	2 0 0	2 0 0	2 0 0	2 0 0	2 0 0	2 0 0
LocaleToCharsetMap.java	2 0 0	2 0 0	2 0 0	2 45 0	2 45 0	2 45 0
ApacheConfig.java	0 0 0	0 0 0	0 0 0	2 0 0	2 0 0	2 0 0
MimeMap.java	0 0 0	0 0 0	0 0 0	2 45 0	2 45 0	2 45 0
ContextManager.java	0 0 0	0 0 0	0 0 0	0 0 0	0 0 0	0 0 1
DefaultCMSetter.java	0 0 0	0 0 0	0 0 0	0 0 0	0 0 0	0 0 1
LocaleToCharsetMap.java	0 0 0	0 0 0	0 0 0	0 0 0	0 0 0	0 0 0
MimeMap.java	0 0 0	0 0 0	0 0 0	0 0 0	0 0 0	0 0 0
ApacheConfig.java	0 0 0	0 0 0	0 0 0	0 0 0	0 0 0	0 0 0
JservConfig.java	0 0 0	0 0 0	0 0 0	0 0 0	0 0 0	0 0 0
ErrorHandler.java	0 0 0	0 0 0	0 0 0	0 0 0	0 0 0	0 0 0
TOTAL	18 8 0	18 8 0	18 8 0	18 90 0	18 90 0	18 92 2



Experimented with other code smells as well.

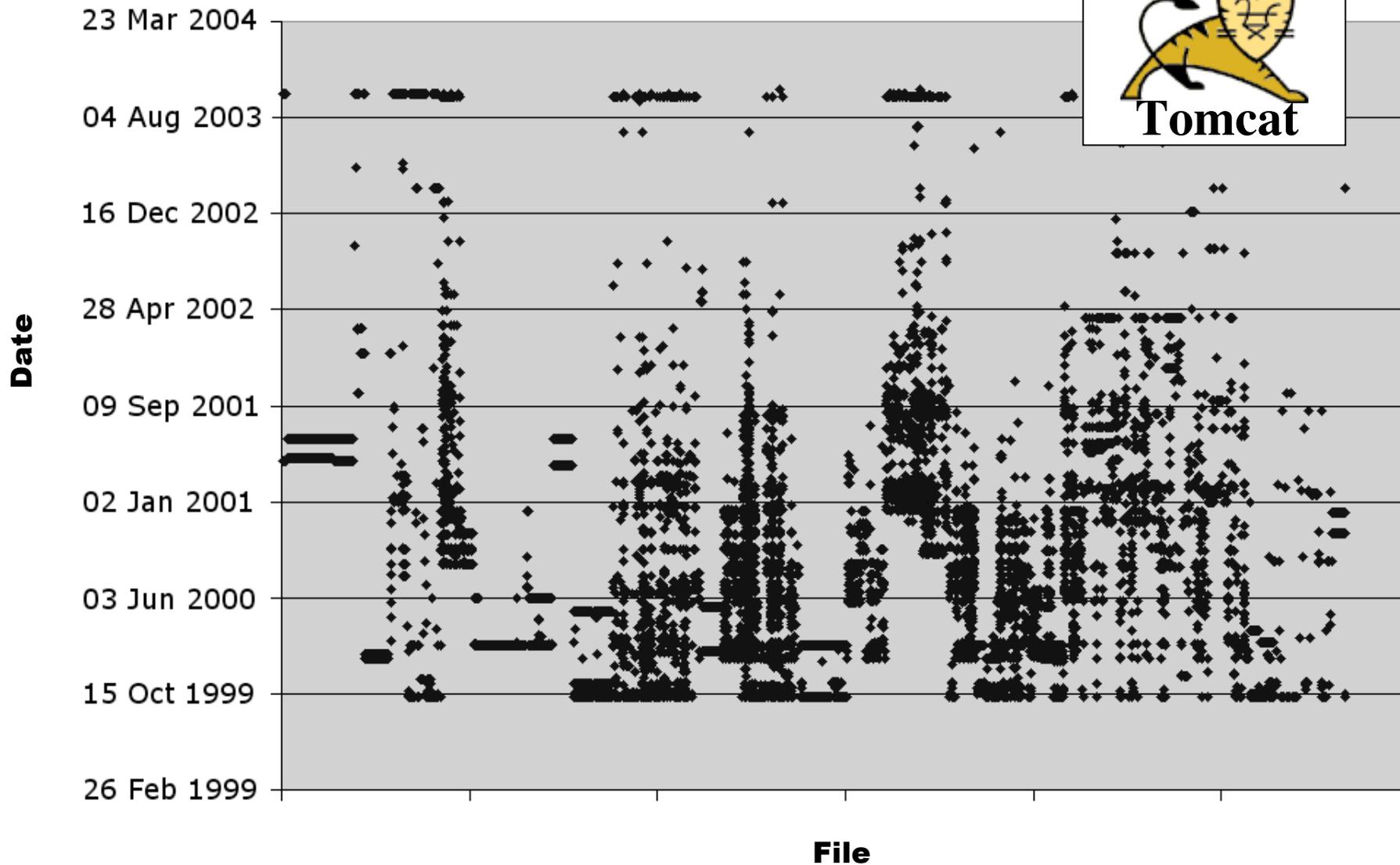
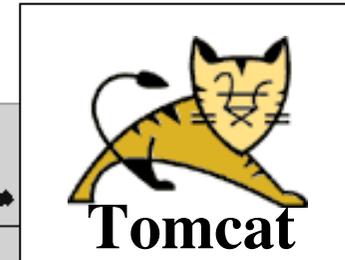


# Problem-up experiences

- Manual validation
  - Time intensive
  - Need for a high level representation
  - ® Can graphs help us out?
- Change rationale
  - Why is not always as obvious
  - Link with additional info! Developers!



# Evolution-up



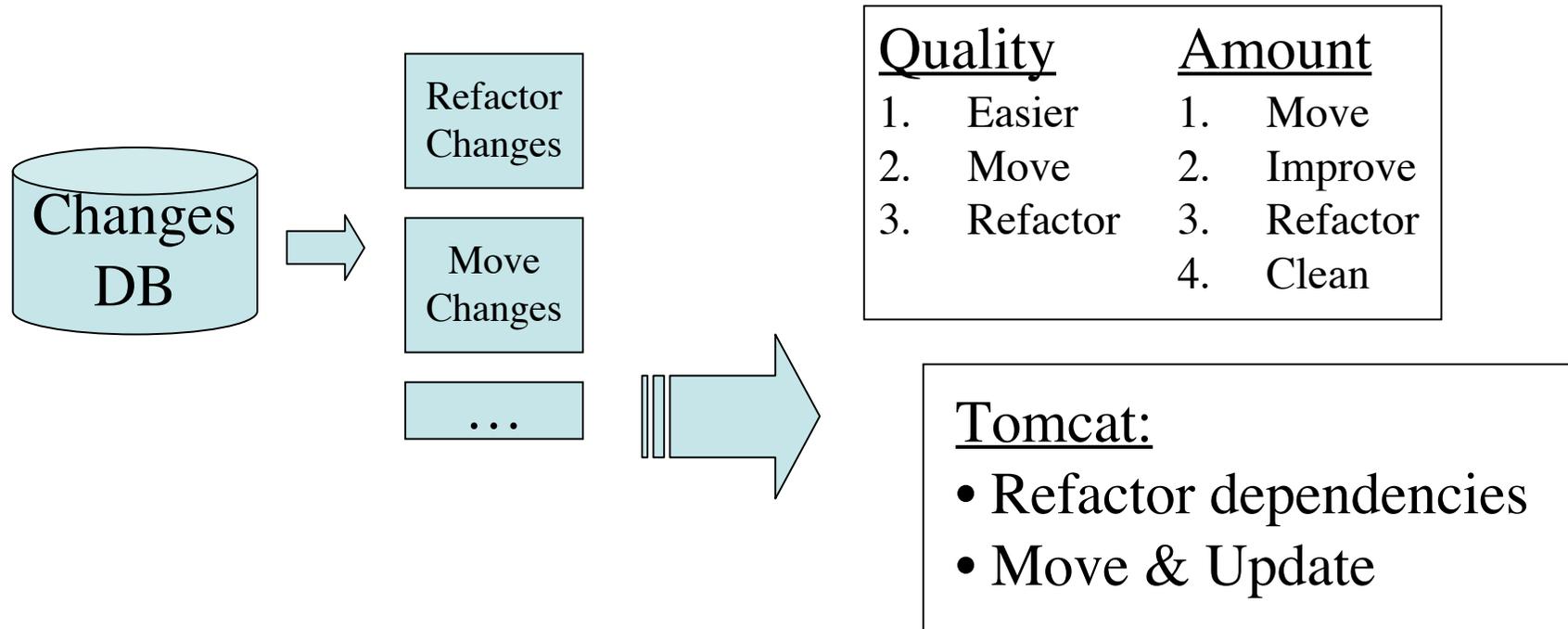


# Evolution-up experiences

- Can we put it in a number?
  - Change rate?
  - Patterns?
- Suitable to study the effect of ...
  - A change?
  - A code smell/problem?
- Links to the rationale
  - Learns us more about the why!
- Still have to study actual changes
  - High-level change representation!



# Rationale-up



project	MRs	refactorMRs	percentage
ArgoUML	8127	210	5%
Gaim	9906	4	0,04%
Jakarta-Tomcat	4098	60	1,40%
Jboss	7437	63	0,84%
PostgreSQL	20013	21	0,10%



# Rationale-up Experiences

- Differences in CVSquality
  - Quick assessment of messages
- Branching is a problem
- High level change view!
- Rationale!



# Conclusion